

Snap Mirror - 2002
- NetApp

Goals? Async mirrors for disaster recovery

- Minimize data transfer
 - determine which blocks need to be transferred
- Consistent state
- Disk reads on src + writes on dest must be efficient

Two big ideas? (opinion)

- 1) Leveraging no-overwrite fs
- 2) Knowing which blocks are active

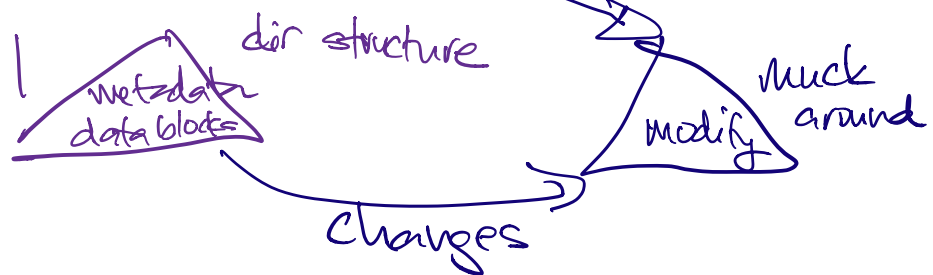
SnapMirror Background?

WAFL local file system
↳ write-anywhere, CoW

Similar to LFS; Differences?

1) writes not performed "per segment"
individual blocks (hole plugging)
(not as good seg. bw)

2) root block: *fsinfo* — atomic switch



Snapshots: consistent fs image @ some point in time
Need?
• *fsinfo* + don't reallocate blocks!

adv? (given WAFL)

• can share unmodified blocks w/ active fs + other snapshots (can't be overwritten)

data structure?

active file map - bitmap

state of each block for this snapshot

Why useful to use bitwise OR over all snapshot's active filemap?

→ block is still needed, can't be reallocated

Mirrors? Read-only on-line replica of source file system

- Asynchronous; Impact of lag?

Longer ↑

↑ amount of data loss

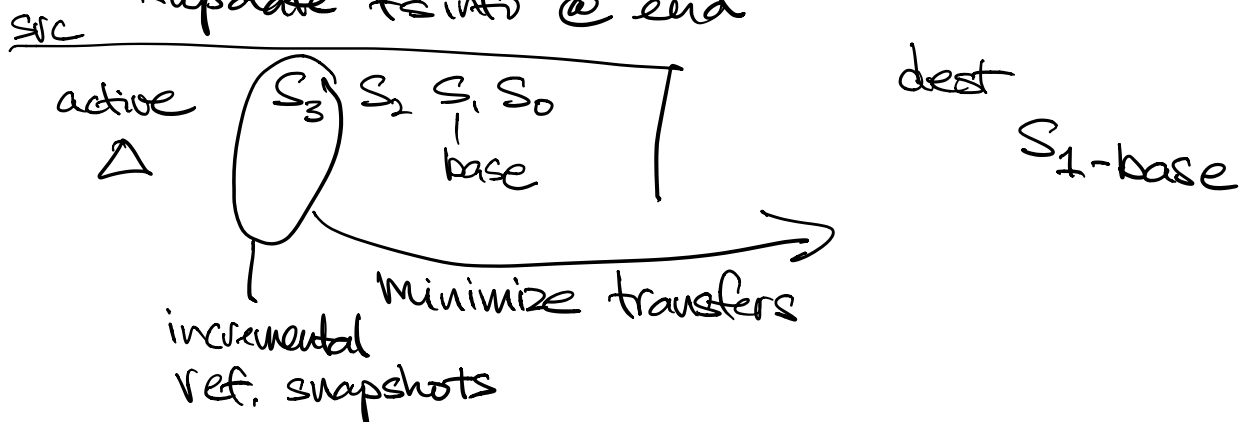
↓ performance impact

(don't have to update deleted items)

Where to copy?

- Copy to same logical block on dest as src
(both RAID, don't have to be same)

- update fs info @ end



active map

inc	base
0	0
1	1

- ~~unused~~ - don't xfer

- ~~unchanged~~, no overwrite
+ no reallocation!

0 1 - ~~deleted~~ or changed
 1 0 - allocated - new or changed data
 ⇒ transfer

- Doesn't matter if data or metadata
- Update fsinfo @ end

Scenarios What happens if...

- 1) dest crashes, restarts? - just resume based on persist
 - no problems (didn't update fsinfo)
- 3) within snapshot interval, overwrite file block C, C', C'', C'''

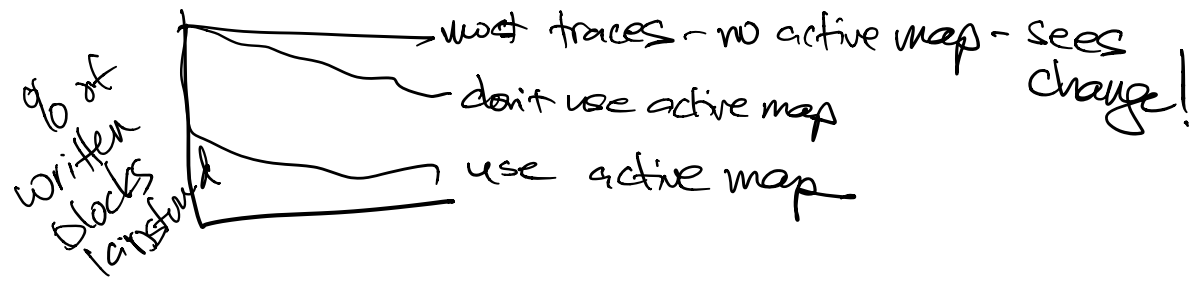
logical block array

	inc active map	base active map
C	1 → 0	1
C'	0 → 1 → 0	0
C''	0 → 1 → 0	0
C'''	0 → 1	0

only need to transfer C''

- 2) How are current updates to ~~src~~ fs handled? why don't they hurt mirror?
- Only mirror snapshots not active fs

Experiment to show importance of active map? Figure 3



Summary:

- Deployed, practical system
- Leverages WAFL nicely
 - easily keep all snapshots
- Knowing which blocks are active in snapshot greatly reduces BW needed